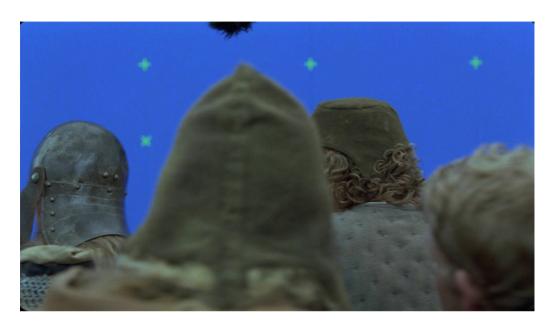**_Project: 12 Meter ohne Kopf (2009) (movie)_**

- integration of cg-ship:

    - adding shadow and reflection of ship to water
    - extracting spume of another live plate and adding it
      to the ship
    - keying and compositing of people on ship
    (positioning them in nuke´s 3d space on the ship)
    - colour grading ship (using exr channels), people,
      water and sky

- adding camera shake

- making the sun shine to fit follow-up shots

Project: 12 Meter ohne Kopf (2009) (movie)

- keying and compositing people with composited bg

- making the sun shine to fit follow-up shots
- adding focus-pull

Project: 12 Meter ohne Kopf (2009) (movie)

- compositing mattepainting with live shot
- sky replacement
- match moving new sky and mattepainting to live shot
- adding people and fire to bg
- retouch of tracking markers

Project: Mein Flaschengeist und ich (2009) (tv)
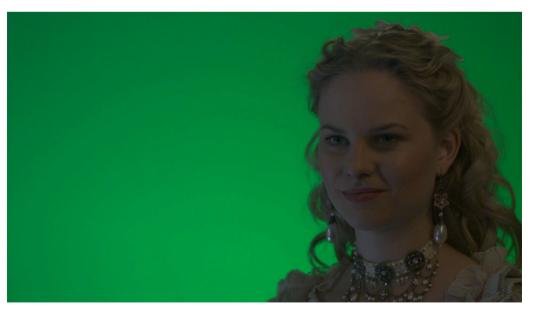
- keying and compositing live plate

Project: Tannoed (2009) (movie)

- keying and compositing of live plate
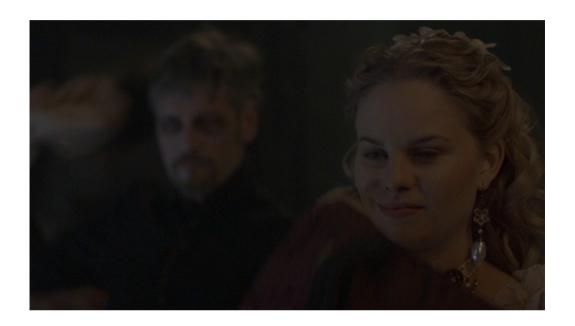- match moving bg to live shot
- dust busting

Project: Mein Flaschengeist und ich (2009) (tv)

- keying and compositing of female head
- warping female head to get impression of taking it of like
  a mask

Project: Mein Flaschengeist und ich (2009) (tv)

- keying and compositing actor in fg
- integrating krakatoa particles

Project: Kill Your Darling (2009) (tv)

- transition effect of full-frame to tv-insert
- compositing insert
- retouching tracking markers
- match moving insert