

Y'Anid Bloodfist

NPC



Sor4/FavSoul1/Maiden1		Scro	Chaotic Good		Luthic	
CLASS		RACE	ALIGNMENT		DEITY	
8	Medium	19	Female	7' 0"	281 lbs.	Blue Auburn with Jade Skin
LEVEL	SIZE	AGE	GENDER	HEIGHT	WEIGHT	EYES HAIR
28000	36000	8000				

Current XP XP for Next Level XP Remaining In Game XP Gained

ABILITY NAME	ABILITY SCORE	ABILITY MODIFIER	TEMPORARY SCORE	TEMPORARY MODIFIER	TOTAL	HIT DIE TYPE	DAMAGE REDUCTION	MOVEMENT TYPES and RATES									
STR	14	+2			HP POINTS 36	4d4 + 1d8 + 1d4		SPEED MOVE	30								
DEX	16	+3			AC ARMOR 15	12	15 = 10 + 0 + 0 + 3 + 0 + 0 + 2										
CON	16	+3															
INT	16	+3			FORTITUDE CON	8	= 5 + 3 + 0 + 0 +										
WIS	15	+2			REFLEX DEX	6	= 3 + 3 + 0 + 0 +										
CHA	16	+3			WILL WIS	10	= 8 + 2 + 0 + 0 +										

GRAPPLE ATTACK BONUS	+4	= 2 + 2 + 0 + 0 +	
MELEE ATTACK BONUS	+4	= 2 + 2 + 0 + 0 +	
RANGED ATTACK BONUS	+5	= 2 + 3 + 0 + 0 +	

WEAPONS (SIZE/DMG TYPE)	ATTACK BONUS	DAMAGE	CRITICAL	LBS
✎ Bite (/)	4	1d4+2	—	—
♦ 2 Claw (/)	2	1d4+1	—	—

✎ — Main hand (Primary) ♦ — Off hand (Secondary) ✎₂ — Two-handed

SKILLS	MAX RANKS 9/4.5		
NAME (KEY ABILITY)	TOT	RNK	ABL MSC
♦ Appraise (Int)	3	=	+ 3
♦ Balance (Dex)*	3	=	+ 3
♦ Bluff (Cha)	10	= 2 + 3 + 5	
♦ Climb (Str)*	2	=	+ 2
♦ Computer Use (Int)	3	=	+ 3
♦ Concentration (Con)	12	= 9 + 3	
♦ Control Shape (Wis)	2	=	+ 2
♦ Diplomacy (Cha)	17	= 9 + 3 + 5	
♦ Disguise (Cha)	3	=	+ 3
♦ Drive (Dex)	3	=	+ 3
♦ Escape Artist (Dex)*	3	=	+ 3
♦ Forgery (Int)	3	=	+ 3
♦ Gather Information (Cha)	3	=	+ 3
♦ Heal (Wis)	2	=	+ 2
♦ Hide (Dex)*	3	=	+ 3
♦ Intimidate (Cha)	3	=	+ 3
♦ Jump (Str)*	2	=	+ 2
Knowledge-Arcana (Int)	5	= 2 + 3	
Knowledge-History (Int)	5	= 2 + 3	
Knowledge-Local (Int)	5	= 2 + 3	
Knowledge-Nobility and Royalty (Int)	8	= 2 + 3 + 3	
Knowledge-Religion (Int)	5	= 2 + 3	
♦ Listen (Wis)	2	=	+ 2
♦ Literacy (/)	0	=	+ 0
♦ Move Silently (Dex)*	3	=	+ 3
♦ Perform (Cha)	8	=	+ 3 + 5
♦ Perform-Act (Cha)	3	=	+ 3
♦ Perform-Comedy (Cha)	3	=	+ 3
♦ Perform-Dance (Cha)	3	=	+ 3
♦ Perform-Keyboard Instruments (Cha)	3	=	+ 3
♦ Perform-O ratory (Cha)	3	=	+ 3
♦ Perform-Percussion (Cha)	3	=	+ 3
♦ Perform-Sexual Techniques (Cha)	3	=	+ 3
♦ Perform-Sexual Techniques (Cha)	3	=	+ 3
♦ Perform-Sing (Cha)	3	=	+ 3
♦ Perform-Storytelling (Cha)	3	=	+ 3
♦ Perform-String Instruments (Cha)	3	=	+ 3
♦ Perform-Weapon Drill (Cha)	3	=	+ 3
♦ Perform-Wind Instruments (Cha)	3	=	+ 3
♦ Pilot-helm (Dex)	3	=	+ 3
♦ Ride (Dex)	3	=	+ 3
♦ Search (Int)	3	=	+ 3
♦ Sense Motive (Wis)	2	=	+ 2
Spellcraft (Int)	12	= 9 + 3	
♦ Spot (Wis)	2	=	+ 2
♦ Survival (Wis)	2	=	+ 2
♦ Swim (Str)*	2	=	+ 2
♦ Use Rope (Dex)	3	=	+ 3

♦ can be used untrained * armor check penalty ** -1 per 5 lbs gear

