

Animated experiments lead to the discovery of an aesthetic for the 3 parts of the triptych.

Persona-  
Look into mirrors  
and reflections.

Animus-  
Water/fluid.

Shadow-  
Shadows  
composed in AFX  
and projected.

A sound palette is produced which is inspired by the visual approach to the project.

Persona-  
Normal  
speaking voice,  
melody?

Animus-  
Male voice.  
Filtered through  
water?  
Internal?

Shadow-  
Whispering,  
female voice.

A sound composition is devised using the sounds that have been produced.

The aural arrangement is used to structure the final visual composition.